

Telescopic Constraint Trees

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- What is a Telescopic Constraint Tree? (*aka TCT*)
- Example: Rules for Building TCTs for STLC
- Generalisation with TCTs
- TCTs for Substructural Systems and QTT
- Odds and Ends

What is a TCT? – Big Picture

- A complete representation of a typechecking problem
 - Maybe in progress or even finished
- A scope-aware constraint store
- A way to talk about checker behaviour
- A way to implement a checker

What is a TCT? – Not For Today

- A recurring idea I put a name to
- Derivable from ‘Information Aware’ typing rules
- A tool for type-level debugging?
- An operating system?...

What is a telescope?

- A telescope looks a lot like a context:

$$\{x:\tau1, y:\tau2\}$$

- Telescopes can be composed:

$$\{x:\tau1, y:\tau2\} \circ \{x:\tau3, z:\tau4\} = \{x:\tau1, y:\tau2, x:\tau3, z:\tau4\}$$

- But I'll compose with commas like so:

$$\{x:\tau1, y:\tau2\}, \{x:\tau3, z:\tau4\}$$

- As we trace a path through a term, we accumulate more context
- We can see this as composing telescopes, one per AST node
- Context \approx sequence of telescopes

- We have a tree, the AST
- We can already trace paths through it...
- ... But we could build a second tree and cover all paths!
- A *Telescopic Tree*

A Telescopic Tree

Example term: $(\lambda x. x)$ "Hello, World!"

$\{\}$,

$\{\}$

$|\{\}$,

$\{x : \text{String}\}$

$|\{\}$

Initial context

Application

$\lambda x.$

x

"Hello, World!"

A More Compact Telescopic Tree

$\{\},$
 $\{\}$
 $|\{\},$
 $\{x : \text{String}\}$
 $|\{\}$

Initial context
Application
 $\lambda x.$
 x
 "Hello, World!"

(Overly?) compact version: $\{\}, \{\} \quad |\{\}, \{x : \text{String}\}$
 $|\{\}$

So Far So Cute?

- Simple enough so far – take existing idea, add branches
- Not informative enough
 - Given $\{\}, \{\} \mid \{\}, \{x : \text{String}\}$,
 $\{\}$,
where does `String` even come from?...
- No problem declared, no computational content!

- We want to talk about how context and connectives interact
- Contents of typing rules reflected in tree!

- We want to see the types of subterms
 - Perhaps not emphasised as such, but definitely present

- Constraint solving problems can do all this!

| | |
|-----------------------|----------------------------------|
| $\exists \tau$ | Metavariable binding |
| $\exists \tau = \tau$ | Known metavariable binding |
| $\tau = \tau$ | Type equality |
| $?x : \tau$ | Query (object) variable bindings |

- $=$ covers simple metavariable assignments and unification
- $?x : \tau$ is *situated* in the TCT – it must respect scope

An Example TCT

Example term: $(\lambda x. x)$ "Hello, World!"

$$\begin{aligned} &\{\}, \\ &\{\exists \tau q\}, \\ &\quad \{\exists \tau f, \exists \tau p, \tau p \rightarrow \tau q = \tau f\}, \\ &\quad \quad |\{\exists \tau p', \exists \tau r, \tau f = \tau p' \rightarrow \tau r\}, \\ &\quad \quad \quad \{x : \tau p', ?x : \tau r\} \\ &\quad \quad \quad |\{\tau p = \text{String}\} \end{aligned}$$

Initial context
Query variable
Application
 $\lambda x.$
 x
"Hello, World!"

An Example TCT – Some Solving

Solve the constraint $?x : \tau r$ and propagate:

$$\begin{aligned} & \{ \}, \\ & \{ \exists \tau q \}, \\ & \{ \exists \tau f, \exists \tau p, \tau p \rightarrow \tau q = \tau f \}, \\ & | \{ \exists \tau p', \exists \tau r = \tau p', \tau f = \tau p' \rightarrow \tau p' \}, \\ & \quad \{ x : \tau p' \} \\ & | \{ \tau p = \text{String} \} \end{aligned}$$

Initial context

Query variable

Application

$\lambda x.$

x

“Hello, World!”

An Example TCT – More Solving

Eliminate τr (no remaining occurrences due to propagation)

Solve $\tau f = \tau p' \rightarrow \tau p'$ and propagate:

$$\begin{aligned} & \{\}, \\ & \{\exists \tau q\}, \\ & \{\exists \tau p', \exists \tau f = \tau p' \rightarrow \tau p', \exists \tau p, \dots \\ & \quad \dots \tau p \rightarrow \tau q = \tau p' \rightarrow \tau p'\}, \\ & \quad \{\}, \\ & \quad \quad \{x : \tau p'\} \\ & \quad \quad \{\tau p = \text{String}\} \end{aligned}$$

Initial context
Query variable
Application

$\lambda x.$

x

“Hello, World!”

An Example TCT – Yet More Solving

Eliminate τf

Solve $\tau p = \text{String}$ and propagate:

$$\begin{aligned} & \{\}, \\ & \{\exists \tau q\}, \\ & \{\exists \tau p', \exists \tau p = \text{String}, \dots \\ & \quad \dots \text{String} \rightarrow \tau q = \tau p' \rightarrow \tau p'\}, \\ & \quad \{\}, \\ & \quad \quad \{x : \tau p'\} \\ & \quad \{\} \end{aligned}$$

Initial context
Query variable
Application

$\lambda x.$

x

“Hello, World!”

An Example TCT – Solving = Slowly (1)

Eliminate τp

Simplify String $\rightarrow \tau q = \tau p' \rightarrow \tau p'$ one step:

$$\begin{array}{l} \{\}, \\ \{\exists \tau q\}, \\ \{\exists \tau p', \text{String} = \tau p', \tau q = \tau p'\}, \\ \{\}, \\ \{x : \tau p'\} \\ \{\} \end{array}$$

Initial context
Query variable
Application
 $\lambda x.$
 x
"Hello, World!"

An Example TCT – Solving = Slowly (2)

Solve $\text{String} = \tau p'$ and $\tau q = \tau p'$, propagate:

$\tau p'$ can now be eliminated – and we have solved for τq !

```
{},  
  { $\exists \tau p' = \text{String}, \exists \tau q = \text{String}$ },  
    {},  
      | {},  
        { $x : \text{String}$ }  
          | {}
```

```
Initial context  
Query variable  
Application  
     $\lambda x.$   
       $x$   
"Hello, World!"
```

An Example TCT – Suspiciously Familiar Solution!

$$\begin{array}{l} \{\}, \\ \{\exists \tau q = \text{String}\}, \\ \{\}, \\ \quad | \{\}, \\ \quad \quad \{x : \text{String}\} \\ \quad \quad | \{\} \end{array}$$

Initial context
Query variable
Application
 $\lambda x.$
 x
"Hello, World!"

$$\{\}, \{\exists \tau q = \text{String}\} \quad | \quad \{\}, \{x : \text{String}\} \\ \quad \quad \quad \quad \quad \quad | \quad \{\}$$

A Note on Showing Working

At each step we eliminated bindings and solved constraints.

This is much easier for us to follow, but destroys any audit trail!

Alternatives:

- Mark constraints solved
- Mark metavariables unused
- Mark solved metavariables with the constraint that found them
- Mark generated constraints with their parent constraint

What Does a Telescopic Constraint Tree *Do*?

What an ordinary typechecker does in time

Telescopic constraint trees do in space

Next up:

- Rules for building TCTs like the example
- Based on an 'Information Aware' presentation of STLC
 - Constraint-based presentation
 - One 'unusual' constraint
 - Structural laws reified as context constraints

Constraints for the Simply Typed Lambda Calculus

| | |
|--|---------------------|
| $\tau = \tau$ | Type equality |
| $x : \tau \in \Gamma$ | Binding in context |
| $\Gamma ::= \Gamma ; x : \tau$ | Context extension |
| $\Gamma \multimap \Gamma, \Gamma \multimap \{\bar{\Gamma}\}$ | Context duplication |

- Context constraints are ‘opinionated’ but normal enough
- Duplication (possibly also ‘merge’ or even ‘split’) is unusual

One Extra Quirk for TCTs

We could skip this at this point, but...

- TCTs could use another context constraint!

| 'Information Aware' | TCT | Description |
|--------------------------------|-------------|------------------------------------|
| $x : \tau \in \Gamma$ | $?x : \tau$ | Query/Ask for binding [here] |
| $\Gamma' := \Gamma ; x : \tau$ | $!x : \tau$ | Generate/Tell about binding [here] |

- We'll exploit this later

We build a TCT by traversing the AST

A 'TCT semantics': $\llbracket T \rrbracket \tau$

- Translate T into a TCT
- Have τ become the result type

Retaining all information from the typing rules!

Starting the Build

Suppose we want to synthesise a type:

$$\Gamma^+ \vdash T^+ : \tau^-$$

We use this rule to build the corresponding tree:

$$\Gamma^+, \{\exists \tau^-\}, \llbracket T^+ \rrbracket \tau^+ \quad (\textit{Start})$$

τ acts as a query variable

This typing rule:

$$x : \tau \in \Gamma$$

$$\Gamma \vdash x : \tau \text{ Var}$$

Becomes this TCT rule:

$$\llbracket x^+ \rrbracket \tau^- = \{ ?x^- : \tau^+ \} \quad (\text{Var})$$

Building Lam

$$\Gamma f := \Gamma ; x : \tau p^+$$

$$\Gamma f \vdash T : \tau r^+$$

$$\tau f = \tau p^- \rightarrow \tau r^-$$

$$\Gamma \vdash \lambda x. T : \tau f \quad \text{Lam}$$

$$\llbracket \lambda x. T \rrbracket \tau f =$$

$$\{\exists \tau p, \exists \tau r, \tau f = \tau p^- \rightarrow \tau r^-, !x : \tau p^+\}, \llbracket T \rrbracket \tau r^+$$

(Lam)

$$\Gamma \dashv\!\! \dashv \{ \Gamma f, \Gamma p \}$$

$$\Gamma f \vdash Tf : \tau f \quad \Gamma p \vdash Tp : \tau p$$

$$\tau p \rightarrow \tau r = \tau f$$

$$\Gamma \vdash Tf Tp : \tau r \quad \text{App}$$

$$\begin{aligned} \llbracket Tf \quad Tp \rrbracket \tau r = \\ \{ \exists \tau f, \exists \tau p, \tau p \rightarrow \tau r = \tau f \} \mid \llbracket Tf \rrbracket \tau f \\ \mid \llbracket Tp \rrbracket \tau p \text{ (App)} \end{aligned}$$

- The rules for TCTs are mechanically derived!
- This gives us (informal) completeness of TCTs
 - Complete regarding type system rules
 - Anything a checker (justifiably) does, TCTs can do
 - TCTs can be used to discuss all possible checkers!
- More 'operational' details with no abstraction lost

We've already covered:

- How TCTs work
- How to build them for a specific system
- How generic TCTs are

Now for:

- Generalisation
 - Constraining when constraints are solved
- TCTs for substructural systems and QTT

Generalisation Is Hard?

- Generalisation rules are normally written in terms of the context where generalisation happens:

$$\frac{\Gamma \vdash e : \sigma \quad \alpha \notin \text{free}(\Gamma)}{\Gamma \vdash e : \forall \alpha. \sigma} \text{Gen}$$

- This is confusing (and ultimately error-prone)...
- ... because we really want to generalise over *unconstrained* variables
 - After all local constraints have been solved!

Generalisation 'In Context' Is Easy!

We try to could use a constraint like $\sigma = \text{Gen}_{\Gamma}(\tau)$, but that hurts

From 'Type Inference In Context' by Gundry, McBride and McKinna:

- Two constraints – $\langle \text{Gen} \rangle$ and $\langle / \text{Gen} (\tau \geq \tau) \rangle$
- A matched pair delimiting unbound metavariables
- $\langle \text{Gen} \rangle$ prevents making metavariables too global without cause
- $\langle / \text{Gen} (\tau \geq \tau) \rangle$ fires when it has no unsolved local constraints
 - $\langle \text{Gen} \rangle$ can then remove itself

Generalisation 'In Context' Example

Example in Hindley-Milner: let $id = \lambda x.x$ in id "Hello, World!"

$$\begin{aligned} & \{\}, \{\exists \tau q\} \{\exists \sigma\} \\ & | \{ \langle \text{Gen} \rangle, \exists \tau b, \langle / \text{Gen} (\sigma \geq \tau b) \rangle \}, \\ & \quad \{ \exists \tau p, \exists \tau r, !x : \forall . \tau p, \tau b = \tau p \rightarrow \tau r \}, \\ & \quad \{ \exists \sigma r, ?x : \sigma r, \sigma r \geq \tau r \} \\ & | \{ !id : \sigma \}, \\ & \quad \{ \exists \tau f, \exists \tau p, \tau p \rightarrow \tau q = \tau f \} \\ & \quad | \{ \exists \sigma f, ?id : \sigma f, \sigma f \geq \tau f \} \\ & \quad | \{ \tau p = \text{String} \} \end{aligned}$$

Setup & let
let (LHS)
lambda
x
let (RHS)
app
id
"Hello, World!"

- Originally \S instead of $\langle \textit{Gen} \rangle$ – the HTML-like notation is my fault
- \S can be seen as 'residue' from dissecting an abstract machine
 - It marks where the machine went down the LHS of a let
- TCTs as a strategy are old! I just figured out how to derive them

- I normally write typing rules with 'linear' variables
- Duplication constraints and TCT branches mark separation
 - As in separation logic!
- Generalisation delimits 'regions' (think Tofte-Talpin)
- As much sequencing of constraint solving as we need, no more

'Duplication' for Substructural Systems

What satisfies $\Gamma \multimap \{\Gamma_l, \Gamma_r\}$?

When $\Gamma \stackrel{struct}{=} \Gamma_l, \Gamma_r$

This works for any combination of the usual structural rules

'Duplication' for Linear Systems – Two Fragments

'Additive' Duplication

$$\Gamma \dashv\!\! \dashv_{\Gamma_r}^{\Gamma_l} \text{ or } \Gamma \dashv\!\! \dashv \{\bar{\Gamma}\}$$

Split Γ between Γ_l and Γ_r

$$\Gamma \stackrel{\text{struct}}{=} \Gamma_l, \Gamma_r$$

'Multiplicative' Duplication

$$\ast\!\! \ast_{\Gamma_r}^{\Gamma_l} \text{ or } \ast\!\! \ast \{\bar{\Gamma}\}$$

Duplicate Γ into Γ_l and Γ_r

$$\Gamma = \Gamma_l = \Gamma_r$$

In systems with all the structural laws, these coincide

How could I copy 0 times into one context and 1 into another?

Perhaps:

$\Gamma \times \begin{matrix} 0 \\ 1 \end{matrix} \begin{matrix} \Gamma_{type} \\ \Gamma_{term} \end{matrix}$ or $\Gamma \times \{0 \cdot \Gamma_{type}, 1 \cdot \Gamma_{term}\}$

Multiply Γ_{type} 's contents by 0

Multiply Γ_{term} 's contents by 1

(using the resource rig's multiplication!)

- Interactive editing based on TCTs?
- ‘Information Awareness’ is about information flow and preservation
 - Could we have reversible TCT-based elaboration etc?
- MSFP2020 Extended Abstract:
<https://msfp-workshop.github.io/msfp2020/cowderoy.pdf>
- MSFP2020 Slides:
<https://msfp-workshop.github.io/msfp2020/slides/cowderoy.pdf>
- MSFP2020 Talk – <https://www.youtube.com/watch?v=JzfdjMgEKzs>