

Information Aware Type Systems and Telescopic Constraint Trees [extended mix]

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- Motivating 'information awareness'
- Tools for information awareness
- Information Aware Type Systems

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- Telescopic Constraint Trees

Information Awareness?

Some people find *AppEq* easier to read than *AppTrad*. Why?

$$\frac{\Gamma \vdash Tp : \tau p \quad \Gamma \vdash Tf : \tau p \rightarrow \tau r}{\Gamma \vdash Tf Tp : \tau r} \text{ AppTrad}$$

$$\frac{\Gamma \vdash Tp : \tau p \quad \Gamma \vdash Tf : \tau f \quad \tau f = \tau p \rightarrow \tau r}{\Gamma \vdash Tf Tp : \tau r} \text{ AppEq}$$

- *AppEq* shows us explicitly the information we infer
- e.g. *Tf* is a function that can take *Tp* as a parameter

What does this τ say?

What does this τ say?

Using schematic variables can mean different things:

- Does it use known information?
- Is it a pattern?
- Is it part of a non-linear pattern?
- Can it be reduced first? (Should it?)

- We want an 'information aware' approach
- Let us be explicit about this!

- We want an ‘information aware’ approach
 - Let us be explicit about this!
-
- Constraints can help us do better...
 - ... But they can't stop us doing worse

What I'm Talking About Now

- Motivating 'information awareness' – DONE
- Tools for information awareness
 - Information Effects
 - Constraints
- Information Aware Type Systems
- Telescopic Constraint Trees

- From *Information Effects* by James & Sabry
- Mostly-reversible programming

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- Seen via *isomorphic* programming

- From *Information Effects* by James & Sabry
 - Mostly-reversible programming
 - Seen via *isomorphic* programming
-
- I can still use the idea in just one direction!

Breaches of conservation of information:

- When information is created
- When information is destroyed

Breaches of conservation of information:

- When information is created
- When information is destroyed
- When information is duplicated

Breaches of conservation of information:

- When information is created
 - When information is destroyed
 - When information is duplicated
-
- *Inference* creates new information
 - *Implied* by the information we have

Constraints as Information

Syntax

Static Semantics

Dynamic Semantics

Constraints as Information

Syntax

- Just what we wrote
- Information as in bits
- Bits are a bad unit for precise accounting!

Static Semantics

Dynamic Semantics

Constraints as Information

Syntax

Static Semantics

- What holds if the constraint is satisfied?
- *Satisfaction predicate*
- What shapes of problem are solveable?

Dynamic Semantics

Constraints as Information

Syntax

Static Semantics

Dynamic Semantics

- Part of a *constraint problem*
- Part of the *process* of solving that problem

Constraints as Information

Syntax

Static Semantics

Dynamic Semantics

- Part of the *process* of solving a problem
- A process that can block on unknown information
- ... Or provide information
- Unknowns represented by *solver variables* or *metavariables*

Constraints as Information

Syntax

Static Semantics

Dynamic Semantics

Insight

Constraints are a unit of information!

What I'm Talking About Now

- Motivating 'information awareness' – DONE
- Tools for information awareness – DONE
- Information Aware Type Systems
 - Aim
 - Methods
 - Example – Simply Typed Lambda Calculus
 - Modes
 - Implementation of Example
- Telescopic Constraint Trees

- Clear introduction and elimination of information
- Clear data flow
- Clear choices about flow
- In design and implementation

- Linear logic variables: one +ve source, one -ve sink
- Constraints
 - Generation is an information effect
 - Keep dataflow general
 - Flexible abstraction
- Explicit duplication

Constraints for the Simply Typed Lambda Calculus

$\tau = \tau$ Type equality

$x : \tau \in \Gamma$ Binding in context

$\Gamma' ::= \Gamma ; x : \tau$ Context extension

$\Gamma \multimap \Gamma, \Gamma$ Context duplication

- Convention: write $L = R$ as if 'assigning' to L
- Context constraints \Rightarrow structural rules

$\tau = \tau$ Type equality

$x : \tau \in \Gamma$ Binding in context

$\Gamma' ::= \Gamma ; x : \tau$ Context extension

$\Gamma \multimap \Gamma, \Gamma$ Context duplication

$$x : \tau \in \Gamma$$

$$\Gamma \vdash x : \tau \text{ Var}$$

$\tau = \tau$ Type equality

$x : \tau \in \Gamma$ Binding in context

$\Gamma' := \Gamma ; x : \tau$ Context extension

$\Gamma \multimap \Gamma, \Gamma$ Context duplication

$$\Gamma f := \Gamma ; x : \tau p$$
$$\Gamma f \vdash T : \tau r$$
$$\tau f = \tau p \rightarrow \tau r$$

$$\Gamma \vdash \lambda x. T : \tau f \text{ Lam}$$

$\tau = \tau$ Type equality

$x : \tau \in \Gamma$ Binding in context

$\Gamma' ::= \Gamma ; x : \tau$ Context extension

$\Gamma \multimap \Gamma, \Gamma$ Context duplication

$$\begin{array}{c}
 \Gamma \multimap \Gamma f, \Gamma p \\
 \Gamma f \vdash Tf : \tau f \quad \Gamma p \vdash Tp : \tau p \\
 \tau p \rightarrow \tau r = \tau f \\
 \hline
 \Gamma \vdash Tf Tp : \tau r \qquad \text{App}
 \end{array}$$

- Which way is data flowing?
- When do we know enough to solve a constraint?

- Which way is data flowing?
- When do we know enough to solve a constraint?

- Data flows +ve to -ve
- Constraints can 'fire' when -ve variables known

Different Modes of a Type System

Mode	Unidirectional	Bidirectional
$\Gamma^+ \vdash T^+ : \tau^+$	Type checking	Checking
$\Gamma^+ \vdash T^+ : \tau^-$		Synthesis
$\Gamma^- \vdash T^+ : \tau^+$	Free variable types	Checked type
$\Gamma^- \vdash T^+ : \tau^-$		Synthesised type
$\Gamma^+ \vdash T^- : \tau^+$	Proof search Program synthesis	

Each mode can have its own implementation ('procedure')

→ - The Other Information Effect

- The function arrow \rightarrow doesn't appear in source
- It does appear in our types

- Information we *infer* from or *create* about terms

I assign two different modes to \rightarrow :

- Based on how the solver handles $=$ constraints
- LHS of $=$ is being 'assigned to' in some form
- +ve construction vs -ve pattern-matching

Information Aware Simply Typed λ -Calculus (moded)

Var

Mode: $\Gamma^+ \vdash T^+ : \tau^-$ (Synthesis or 'typechecking')

$$x^- : \tau^+ \in \Gamma^-$$

$$\Gamma^+ \vdash x^+ : \tau^- \text{ Var}$$

Mode: $\Gamma^+ \vdash T^+ : \tau^-$ (Synthesis or 'typechecking')

$$\Gamma f^+ := \Gamma^- ; x^- : \tau p^+$$

$$\Gamma f^- \vdash T^- : \tau r^+$$

$$\tau f^+ = \tau p^- \rightarrow^+ \tau r^-$$

$$\Gamma^+ \vdash \lambda x^+. T^+ : \tau f^- \quad \textit{Lam}$$

Mode: $\Gamma^+ \vdash T^+ : \tau^-$ (Synthesis or 'typechecking')

$$\Gamma^- \text{---} \Gamma f^+, \Gamma p^+$$

$$\Gamma f^- \vdash T f^- : \tau f^+ \quad \Gamma p^- \vdash T p^- : \tau p^+$$

$$\tau p^- \text{---} \tau r^+ = \tau f^-$$

$$\Gamma^+ \vdash T f^+ T p^+ : \tau r^-$$

App

Information Aware Simply Typed λ -Calculus

$$\frac{x : \tau \in \Gamma}{\Gamma \vdash x : \tau} \text{ Var} \qquad \frac{\Gamma f := \Gamma ; x : \tau p \quad \Gamma f \vdash T : \tau r \quad \tau f = \tau p \rightarrow \tau r}{\Gamma \vdash \lambda x. T : \tau f} \text{ Lam}$$
$$\frac{\Gamma \langle \Gamma f, \Gamma p \quad \Gamma f \vdash T f : \tau f \quad \Gamma p \vdash T p : \tau p \quad \tau p \rightarrow \tau r = \tau f}{\Gamma \vdash T f T p : \tau r} \text{ App}$$

$$\tau a^- \text{ --- } \tau a p^+, \tau a f^+$$

$$\Gamma f^+ := \Gamma ; x^- : \tau a p^+$$

$$\Gamma f^- \vdash T^- : \tau r^+$$

$$\tau f^+ = \tau a f^- \text{ --- } \tau r^-$$

$$\Gamma^+ \vdash \lambda x^+ : \tau a^+. T^+ : \tau f^- \text{ ALam}$$

- The annotation is (incidentally) redundant in STLC
- Other dataflow options exist
- This lets us reinvent bidirectional typechecking

We have a set of syntax-directed typing rules, so:

- Generate constraints
 - By folding the typing rules over the AST
- Then solve the constraints!

Implementation

- We're at the mode $\Gamma^+ \vdash T^+ : \tau^-$
- T is fixed by the fold, leaving Γ^+ and τ^-

```
type Judgment = Context -> ConstraintGen Type
```

- **ConstraintGen** is an Applicative
- Typing rules take subterm **Judgments**, local syntax
- ... and produce new **Judgments**

`ConstraintGen` is essentially wrapped state, providing:

- Fresh variable/name generation via `newVar` function
 - Overloaded on the type of the logic variable
 - n -ary `newVars` variant
- Constraint generation – keeps a list of constraints
- Binding judgment results to logic variables with `<<-`

Implementation – App rule

$$\frac{\begin{array}{c} \Gamma \multimap \Gamma f, \Gamma p \\ \Gamma f \vdash Tf : \tau f \quad \Gamma p \vdash Tp : \tau p \\ \tau p \rightarrow \tau r = \tau f \end{array}}{\Gamma \vdash Tf Tp : \tau r} \quad \text{App}$$

```
app :: Judgement -> Judgement -> Judgement
app jf jp c = withVars $ \tf tp tr cf cp ->
  tr |- c 'ctxtDup' cf & cp          *>
  tf <<- jf cf                       *>
  tp <<- jp cp                       *>
  (tp :-> tr) 'eqCon' tf
```

Implementation – Resulting Constraints

```
ghci> :{  
| runConstraintGen $  
|   check (Lam "x" $ Var "x") Empty  
| :}
```

```
(TVar 0,  
GS {constraints =  
    [EqCon (TVar 0) (TVar 1 :-> TVar 2),  
     EqCon (TVar 2) (TVar 3),  
     CtxtIn ("x",TVar 3) (CVar 0),  
     CtxtExt (CVar 0) ("x",TVar 1) Empty],  
nextTV = 4, nextCV = 1})
```

```
ghci> typecheck (Lam "x" $ Var "x")  
TVar 1 :-> TVar 1
```

Implementation – Fusion?

typecheck is little more than solve . generate

Why not fuse that away and solve as we go?

typecheck is little more than solve . generate

Why not fuse that away and solve as we go?

- All our constraints succeed or fail immediately
- In larger languages, constraints can block
- We don't always have all the information ready!

What I'm Talking About Now

- Motivating 'information awareness' – DONE
- Tools for information awareness – DONE
- Information Aware Type Systems – DONE
- Telescopic Constraint Trees
 - What they are and do
 - How to build them
 - Things to do with them!

What's a Telescopic Constraint Tree?

A Telescopic Constraint Tree (or TCT) is:

- A Tree – a refined AST
- Containing Constraints
- Telescopic

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A Telescopic Constraint Tree (or TCT) is:

- A Tree – a refined AST
- Containing Constraints
 - Also metavariable binders
- Telescopic
 - Built from composable contexts

What Else is a Telescopic Constraint Tree?

- A typechecking problem in progress
- Generic
- Derivable from Information Aware Type Systems
- A scope-aware constraint store

What Else is a Telescopic Constraint Tree?

- A typechecking problem in progress
- Generic
- Derivable from Information Aware Type Systems
- A scope-aware constraint store
 - Scoping not needed for STLC
 - Useful for HM, dependent types and more!

What Does a Telescopic Constraint Tree *Do*?

What an ordinary typechecker does

What Does a Telescopic Constraint Tree *Do*?

What an ordinary typechecker does in time

Telescopic constraint trees do in space

Context Constraints In, um, Context?

We use these constraints, which refer to contexts:

$x : \tau \in \Gamma$		Binding in context
$\Gamma' := \Gamma ; x : \tau$		Context extension

We can't put those directly in a telescope:
They want to refer to it!

Situated Constraints

Old	New
$x : \tau \in \Gamma$	$?x : \tau$
$\Gamma' := \Gamma ; x : \tau$	$!x : \tau$

The new constraints are *situated*.

Their meaning depends on their position in the telescope:

	Description
$?x : \tau$	Query/Ask for current binding [here]
$!x : \tau$	Generate/Tell about binding [here]

Binding and Equality

$\tau = \tau$	Type equality constraint
$\exists \tau$	Bind an unknown τ
$\exists \tau = \tau$	Bind τ with current solution

We can ask “is this solved?”

Context duplications are tree branches!

We build a TCT by traversing the AST

A 'TCT semantics': $\llbracket T \rrbracket \tau$

- Translate T into a TCT
- Have τ become the result type

Retaining all information from the typing rules!

Starting the Build

Suppose we want to synthesise a type:

$$\Gamma^+ \vdash T^+ : \tau^-$$

We use this rule to build this tree:

$$\Gamma^+, \{\exists \tau^-\}, \llbracket T^+ \rrbracket \tau^+ \quad (\textit{Start})$$

τ acts as a query variable

This typing rule:

$$x^- : \tau^+ \in \Gamma$$

$$\Gamma \vdash x^+ : \tau^- \text{ Var}$$

Becomes this TCT rule:

$$\llbracket x^+ \rrbracket \tau^- = \{ ?x^- : \tau^+ \} \quad (\text{Var})$$

Building Lam

$$\Gamma f := \Gamma ; x : \tau p^+$$

$$\Gamma f \vdash T : \tau r^+$$

$$\tau f^+ = \tau p^- \rightarrow \tau r^-$$

$$\Gamma \vdash \lambda x. T : \tau f^- \quad \text{Lam}$$

$$\begin{aligned} \llbracket \lambda x. T \rrbracket \tau f^- = \\ \{ \exists \tau p, \exists \tau r, \tau f^+ = \tau p^- \rightarrow \tau r^-, !x : \tau p^+ \}, \llbracket T \rrbracket \tau r^+ \\ \text{(Lam)} \end{aligned}$$

$$\Gamma \multimap \Gamma f, \Gamma p$$

$$\Gamma f \vdash Tf : \tau f^+ \quad \Gamma p \vdash Tp : \tau p^+$$

$$\tau p^- \rightarrow \tau r^+ = \tau f^-$$

$$\Gamma \vdash Tf Tp : \tau r^- \quad \text{App}$$

$$\begin{aligned} \llbracket Tf \quad Tp \rrbracket \tau r^- = \\ \{ \exists \tau f, \exists \tau p, \tau p^- \rightarrow \tau r^+ = \tau f^- \} \mid \llbracket Tf \rrbracket \tau f^+ \\ \mid \llbracket Tp \rrbracket \tau p^+ \quad (\text{App}) \end{aligned}$$

An Example TCT

Example term: $(\lambda x. x)$ "Hello, World!"

$\{\},$	Γ
$\{\exists \tau q\},$	Query
$\{\exists \tau f, \exists \tau p, \tau p \rightarrow \tau q = \tau f\},$	App
$ \{\exists \tau p', \exists \tau r, \tau f = \tau p' \rightarrow \tau r\}, \dots$	$\lambda x.$
$\dots \{!x : \tau p'\},$	
$\{?x : \tau r\}$	x
$ \{\tau p = \text{String}\}$	String

An Example TCT – Some Solving (1)

Solve $!x : \tau p'$:

$\{\}$,	Γ
$\{\exists \tau q\}$,	Query
$\{\exists \tau f, \exists \tau p, \tau p \rightarrow \tau q = \tau f\}$,	App
$ \{\exists \tau p', \exists \tau r, \tau f = \tau p' \rightarrow \tau r\}, \dots$	$\lambda x.$
$\dots \{!x : \tau p' \ x : \tau p'\}$,	
$\{?x : \tau r\}$	x
$ \{\tau p = \text{String}\}$	String

An Example TCT – Some Solving (2)

Solve $?x : \tau r$:

$\{\},$	Γ
$\{\exists \tau q\},$	Query
$\{\exists \tau f, \exists \tau p, \tau p \rightarrow \tau q = \tau f\},$	<i>App</i>
$ \{\exists \tau p', \exists \tau r = \tau p', \dots$	$\lambda x.$
$\dots \tau f = \tau p' \rightarrow \tau p'\}, \{x : \tau p'\},$	
$\{?x : \tau r\}$	x
$ \{\tau p = \text{String}\}$	String

An Example TCT – Some Solving (3)

Solve $\tau f = \tau p' \rightarrow \tau p'$:

$\{\}$,	Γ
$\{\exists \tau q\}$,	Query
$\{\exists \tau p', \exists \tau f = \tau p' \rightarrow \tau p', \exists \tau p, \dots$	App
$\dots \tau p \rightarrow \tau q = \tau p' \rightarrow \tau p'\}$,	
$ \{\tau f = \tau p' \rightarrow \tau p'\}$, $\{x : \tau p'\}$,	$\lambda x.$
$\{\}$	x
$ \{\tau p = \text{String}\}$	String

An Example TCT – Some Solving (4)

Solve $\tau p = \text{String}$

$\{\}$,	Γ
$\{\exists \tau q\}$,	Query
$\{\exists \tau p', \exists \tau p = \text{String}, \dots$	App
$\dots \text{String} \rightarrow \tau q = \tau p' \rightarrow \tau p'\}$,	
$\{\{\}, \{x : \tau p'\}\}$,	$\lambda x.$
$\{\}$	x
$\{\tau p = \text{String}\}$	String

An Example TCT – Some Solving (5.1)

Simplify $\text{String} \rightarrow \tau q = \tau p' \rightarrow \tau p'$ one step:

$\{\}$,	Γ
$\{\exists \tau q\}$,	Query
$\{\exists \tau p', \text{String} \rightarrow \tau q = \tau p' \rightarrow \tau p', \dots$	App
$\dots \text{String} = \tau p', \tau q = \tau p' \}$,	
$\{\{\}, \{x : \tau p'\}$,	$\lambda x.$
$\{\}$	x
$\{\{\}$	String

An Example TCT – Some Solving (5.2)

Solve $\text{String} = \tau p'$:

$\{\}$,	Γ
$\{\exists \tau q\}$,	Query
$\{\exists \tau p' = \text{String}, \dots$	App
$\dots \text{String} = \tau p', \tau q = \text{String}\}$,	
$ \{\}, \{x : \tau p'\}$,	$\lambda x.$
$\{\}$	x
$ \{\}$	String

An Example TCT – Some Solving (5.3)

Solve $\tau q = \text{String}$:

$\{\}$,	Γ
$\{\exists \tau q = \text{String}\}$,	Query
$\{\tau q = \text{String}\}$,	App
$ \{\}, \{x : \tau p'\}$,	$\lambda x.$
$\{\}$	x
$ \{\}$	String

What can I do with them?

We can, of course, implement typecheckers.

We can also instrument those checkers:

- Changes in the tree show the process, including scope
- Those changes preserve the AST structure
 - Mostly – labels are useful extra info
- Constraints \Leftrightarrow Source Location for provenance?
- UI for type level debugging?
- All of the above for elaboration problems?

If you remember one thing...

Telescopic Constraint Trees do in space
what conventional checkers do in time

Some extras:

- Information effects track information well
- Constraints are a unit of information
- Information Aware Type Systems
- Telescopic Constraint Trees can be derived
- We can calculate from TCTs